

# Active Inference in String Diagrams

Sean Tull



Paris Mathematical Models of Cognition and Consciousness Seminar



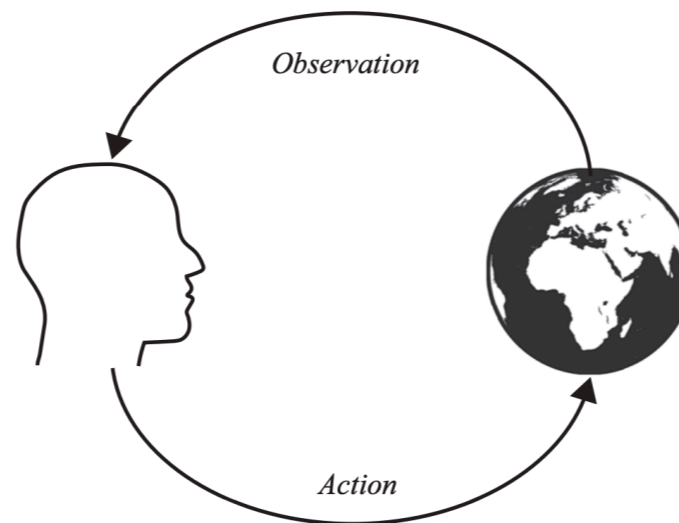
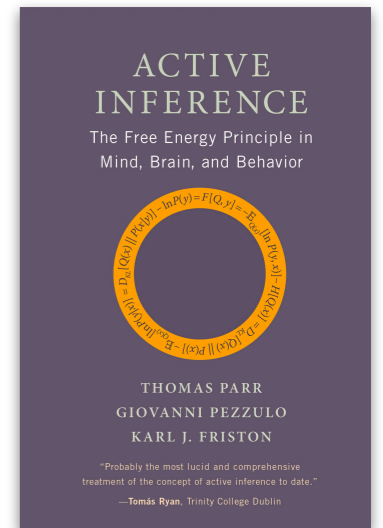
Sorbonne Université, 29th May 2024



# Active Inference

Model of cognition applicable from single neuron to whole organism.

Agent comes with a **generative model**:



used to explain observations (**perception**) and choose **actions**.

**Free Energy Principle:** Achieved by approximate **Bayesian inference** through minimising **Free Energy**.

# Formalising Active Inference

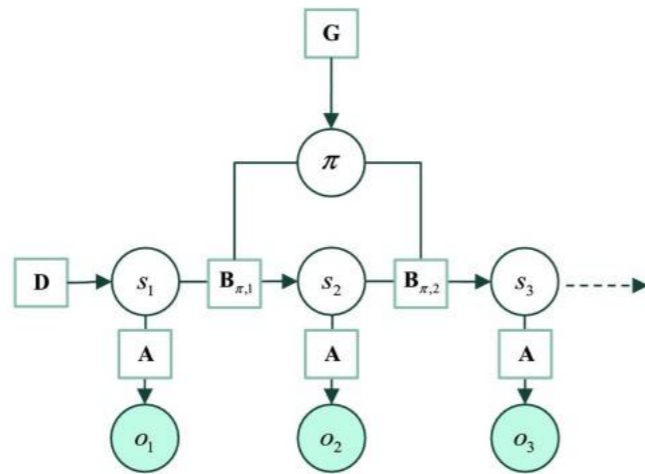
Further **formalisation** of active inference would help to:

- Clarify the 'core' of the theory
- Generalise the framework
- Make accessible to those with formal backgrounds and in AI

Most importantly, a clear conceptualisation should make active inference **simpler**.

# A Diagrammatic Approach?

Generative models are highly **compositional** and naturally described in **diagrams**. There have been calls to formalise active inference **graphically**.



The graphical brain: Belief propagation and active inference

[Karl J. Friston](#),<sup>1,\*</sup> [Thomas Parr](#),<sup>1</sup> and [Bert de Vries](#)<sup>2,3</sup>

There is a well-established graphical formalism for processes and composition:

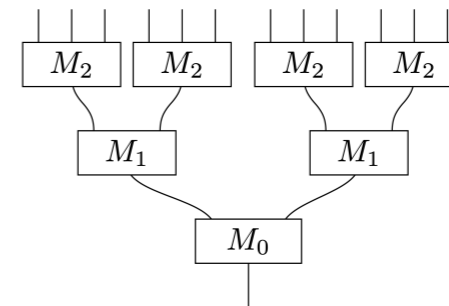
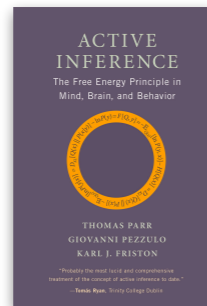
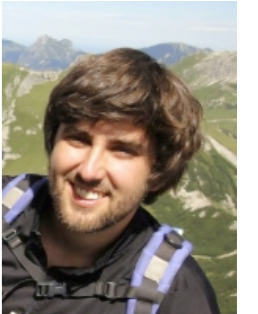
**Category theory** and the language of **string diagrams**.

Several recent categorical treatments of **probability theory** and **causal models**. We use (*Causal Models in String Diagrams*, Robin Lorenz, ST 2023).

# This Work

## Active Inference in String Diagrams: A Categorical Account of Predictive Processing and Free Energy

Sean Tull<sup>1,2</sup>, Johannes Kleiner<sup>2,3,4</sup>, and Toby St Clere Smithe<sup>5,6</sup>



**Formalise active inference categorically** via string diagrams.

Part of FQXi project on categorical approaches to **consciousness**.

Also related: **categorical cybernetics**.

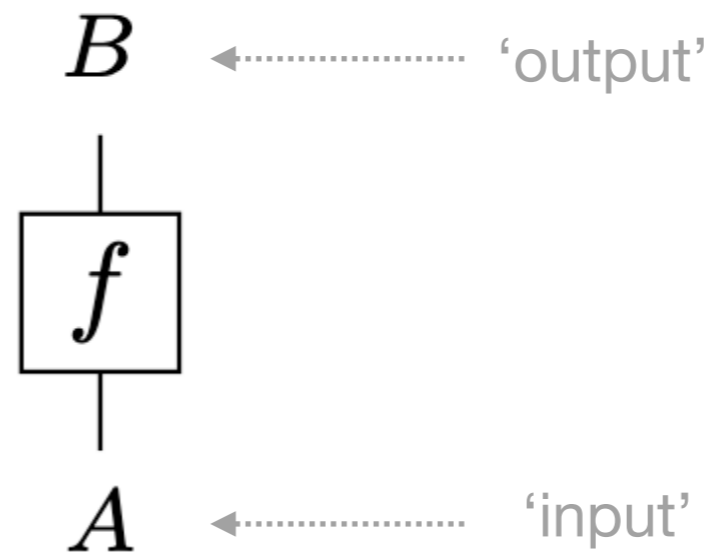


FQXi Project: *Categorical Theories of Consciousness: Bridging Neuroscience and Fundamental Physics*. Johannes Kleiner, ST, Quanlong Wang, Bob Coecke

# Category Theory and String Diagrams

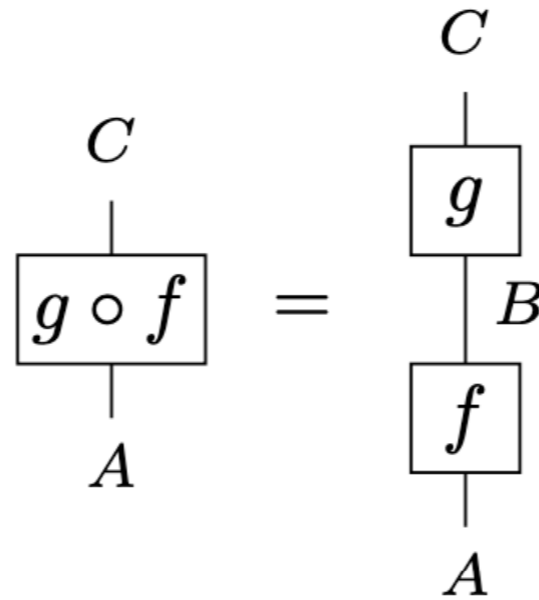
# Categories

A **symmetric monoidal category**  $\mathcal{C}$  consists of a collection of **objects**  $A, B, C, \dots$  and **morphisms** or **processes** written  $f: A \rightarrow B$  and depicted:

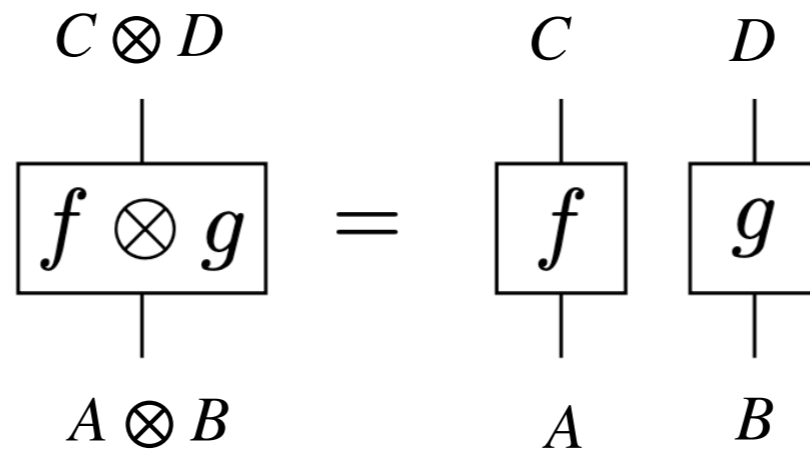


# Categories

We can compose 'in sequence':



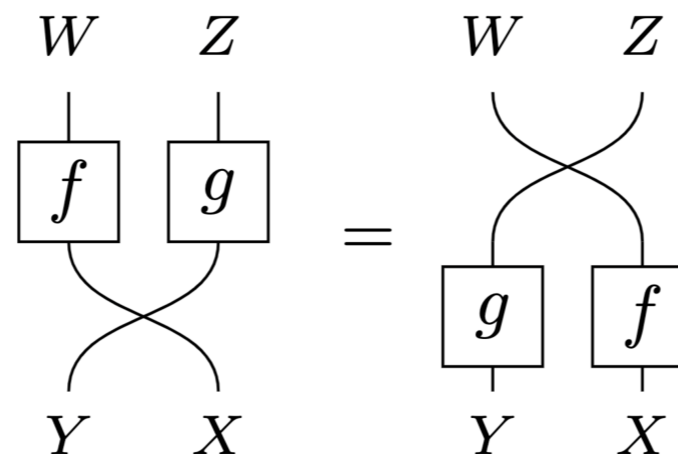
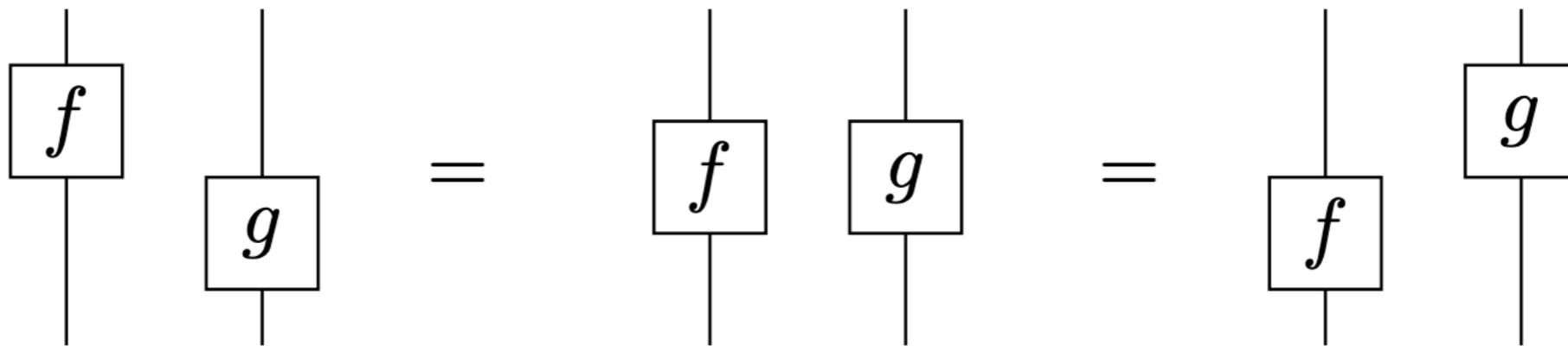
and 'in parallel' using the **tensor** of objects  $A, B \mapsto A \otimes B$  and morphisms:





# String Diagrams

Categories satisfies various equations that come 'for free' in the diagrams:

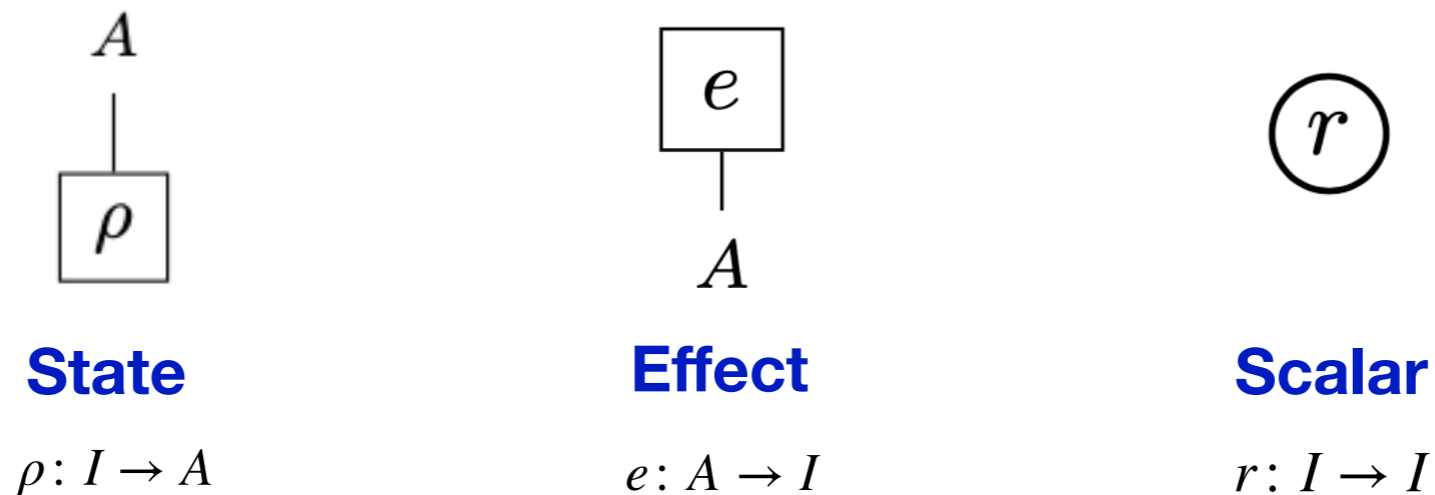


# Categories

Every object has an **identity** morphism drawn as a blank wire, and there is a **unit object**  $I$  drawn as 'empty space':

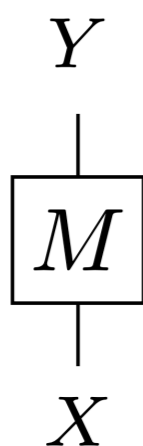


This lets us have morphisms with 'no' input or output:

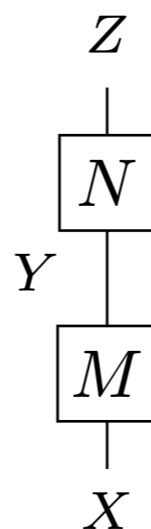


# Example: $\mathbf{Mat}_{\mathbb{R}^+}$

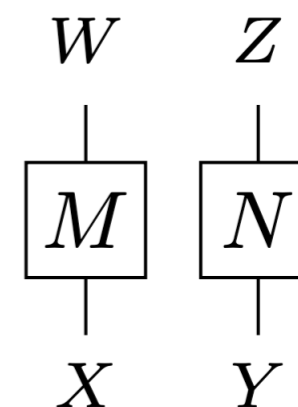
In the category  $\mathbf{Mat}_{\mathbb{R}^+}$  objects are finite sets  $X, Y, \dots$  and morphisms are positive matrices, with  $X \otimes Y = X \times Y$ .



$$(x, y) \mapsto M(y \mid x) \in \mathbb{R}^+$$



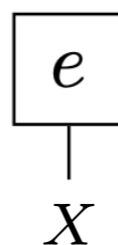
$$(x, z) \mapsto \sum_{y \in Y} N(z \mid y)M(y \mid x)$$



$$((x, y), (w, z)) \mapsto M(w \mid x)N(z \mid y)$$



$$x \mapsto \rho(x)$$



$$x \mapsto e(x)$$

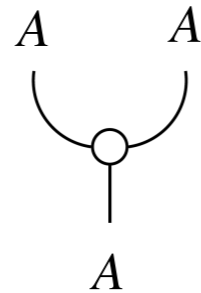


$$r \in \mathbb{R}^+$$

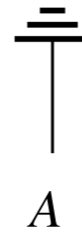
# Copying and Discarding

In a **copy-discard (cd-)category** each object comes with distinguished morphisms:

$$(a, b, c) \mapsto \delta_{a,b,c}$$



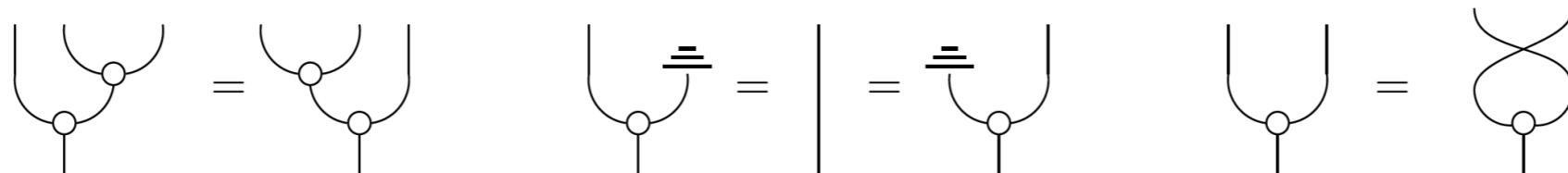
**copy**



**discard**

$$a \mapsto 1$$

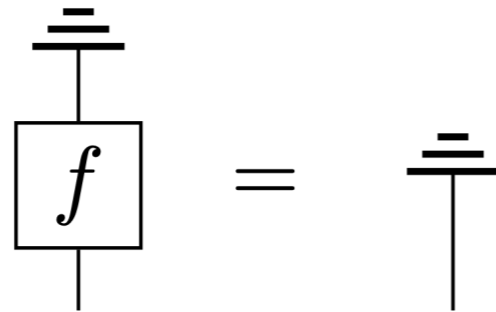
satisfying:



Major area of research in treating **probability theory** via cd-categories.

# Categorical Probability

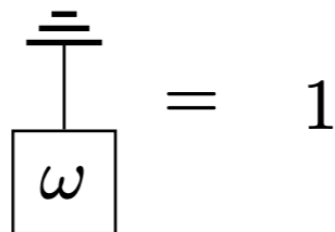
A **channel** is a morphism which preserves discarding:



$$\sum_y f(y | x) = 1$$

**Probability channel**  
(Stochastic matrix).

A state  $\omega$  is **normalised** when:

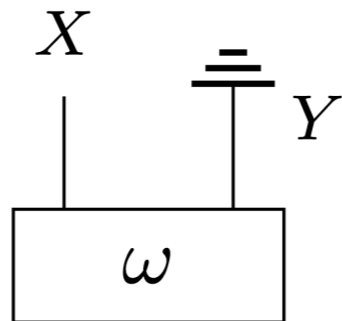


$$x \mapsto \omega(x)$$

**Probability distribution**

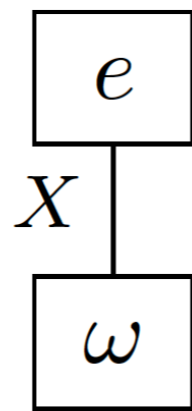
# Categorical Probability

We can **marginalise** processes:



$$x \mapsto \sum_{y \in Y} \omega(x, y)$$

Composing a state and effect gives the **expectation** value:



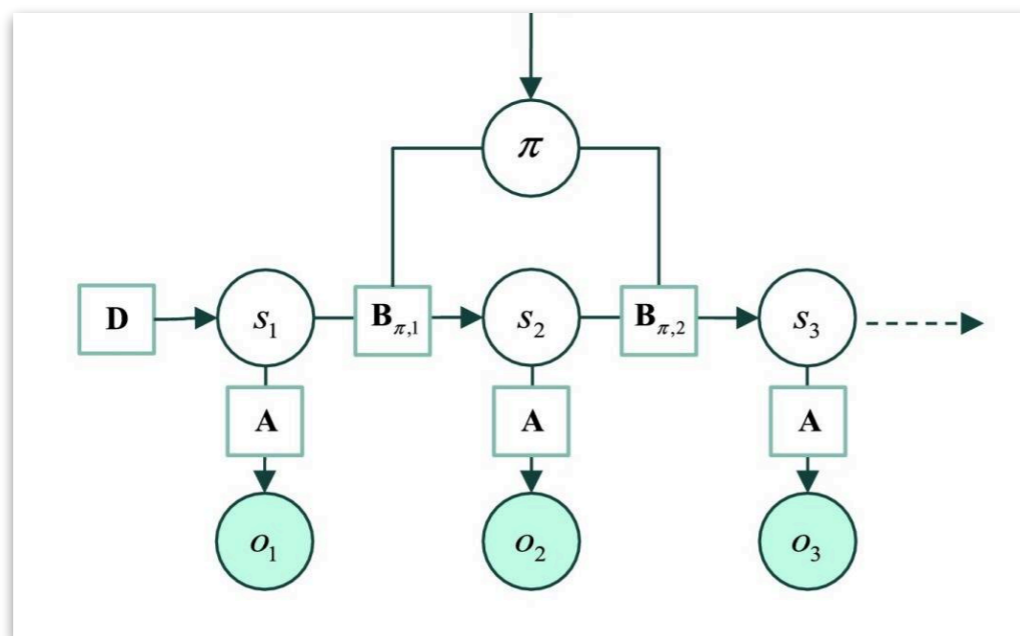
$$\mathbb{E}_{x \sim \omega} [e]$$

# Generative Models

# Generative Models

An agent uses a generative model relating actions, observations and world states.

Usually a **(causal) Bayesian network**: a DAG  $G$  with probability channels  $P(X_i | \text{Pa}(X_i))$ .



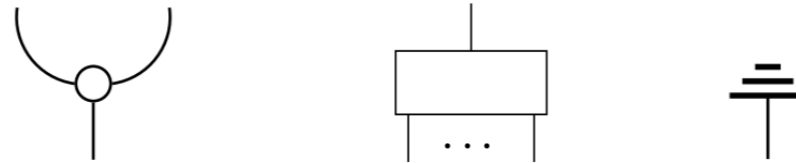
$$P(V) = \prod_i P(X_i | \text{Pa}(X_i))$$

But active inference literature is independently converging on string diagrams!



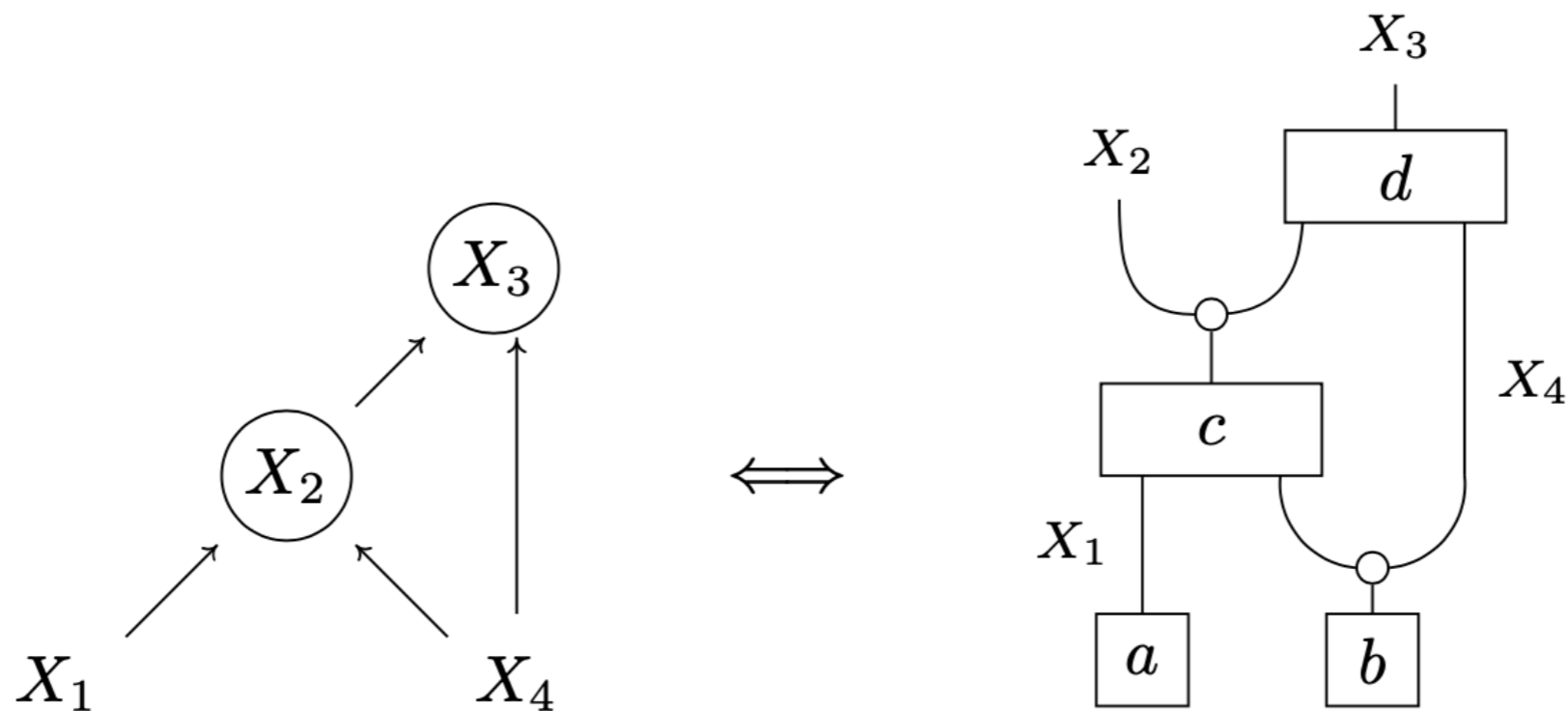
# DAGs as Diagrams

A **network diagram** is a string diagram built from copy, single output boxes and discarding such that each wire appears as an output or input to any box at most once.



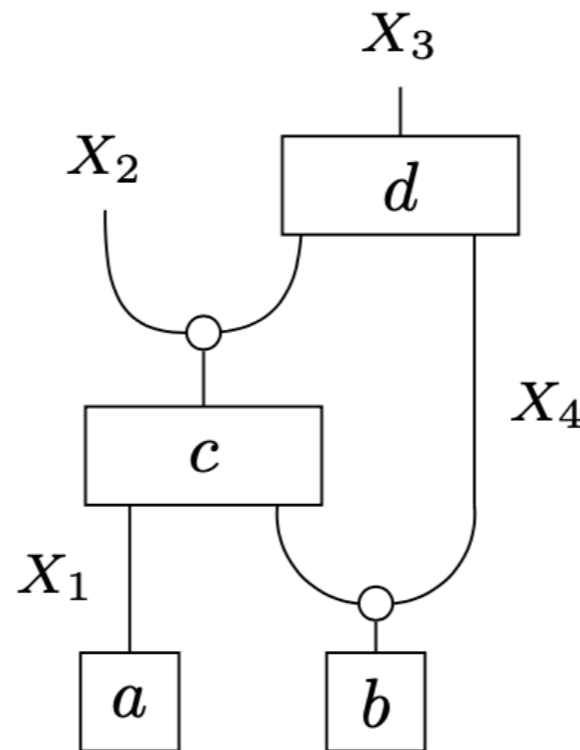
## Proposition

A DAG  $G$  with chosen outputs  $O$  is equivalent to a network diagram with outputs  $O$  and no inputs.



# Generative Models

A **generative model**  $\mathbb{M}$  in a cd-category  $\mathbf{C}$  is a network diagram with no inputs, along with a **representation** as objects and channels in  $\mathbf{C}$ .



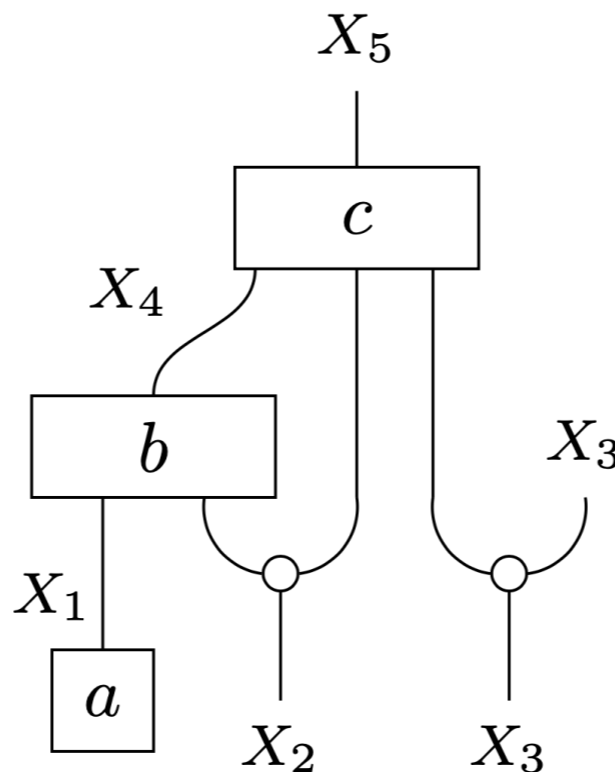
Outputs to the diagram are **observed** variables, the rest are **hidden**.

## Example

In  $\mathbf{Mat}_{\mathbb{R}^+}$ : a causal Bayesian Network.

# Open Generative Models

An **open generative model**  $\mathbb{M}$  in a cd-category  $\mathbf{C}$  is a network diagram, along with a **representation** as objects and channels in  $\mathbf{C}$ .



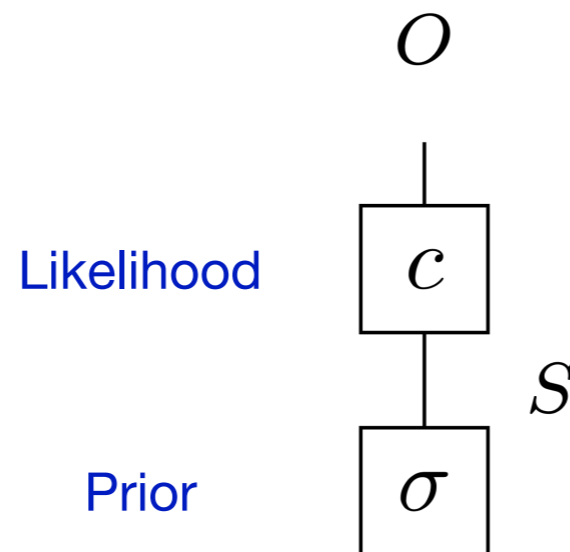
Equivalent to an *open causal model* in  $\mathbf{C}$ .

## Example

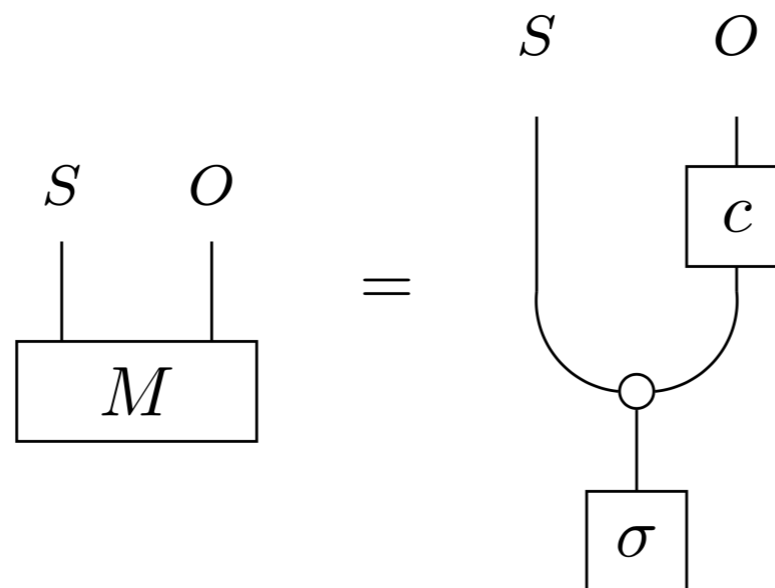
In  $\mathbf{Mat}_{\mathbb{R}^+}$ : a causal Bayesian Network, with optional inputs.

# A Simple Generative Model

A generative model  $M$  of how hidden **states**  $S$  lead to **observations**  $O$  :

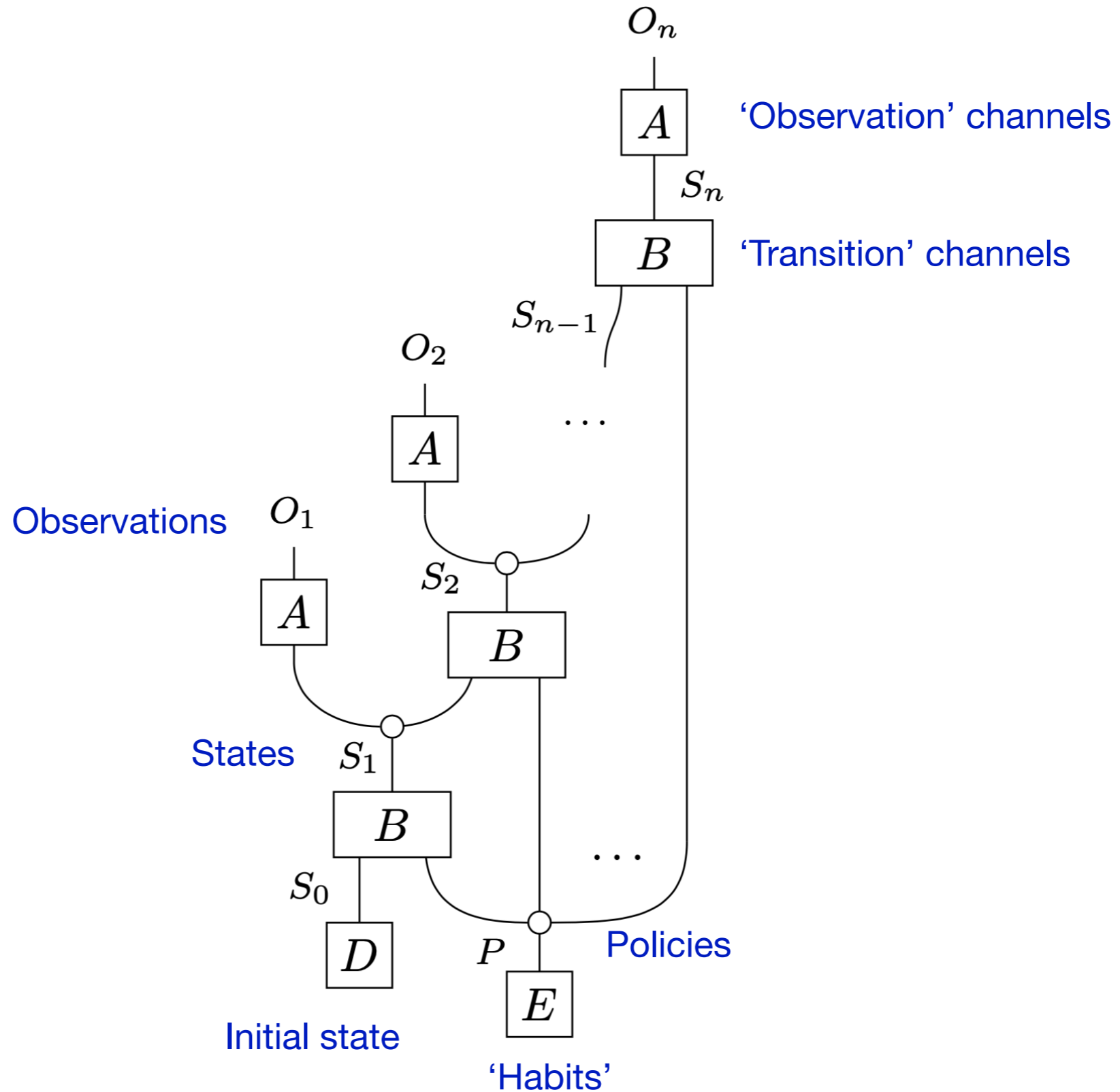


Induces a **total distribution** over  $S, O$  :



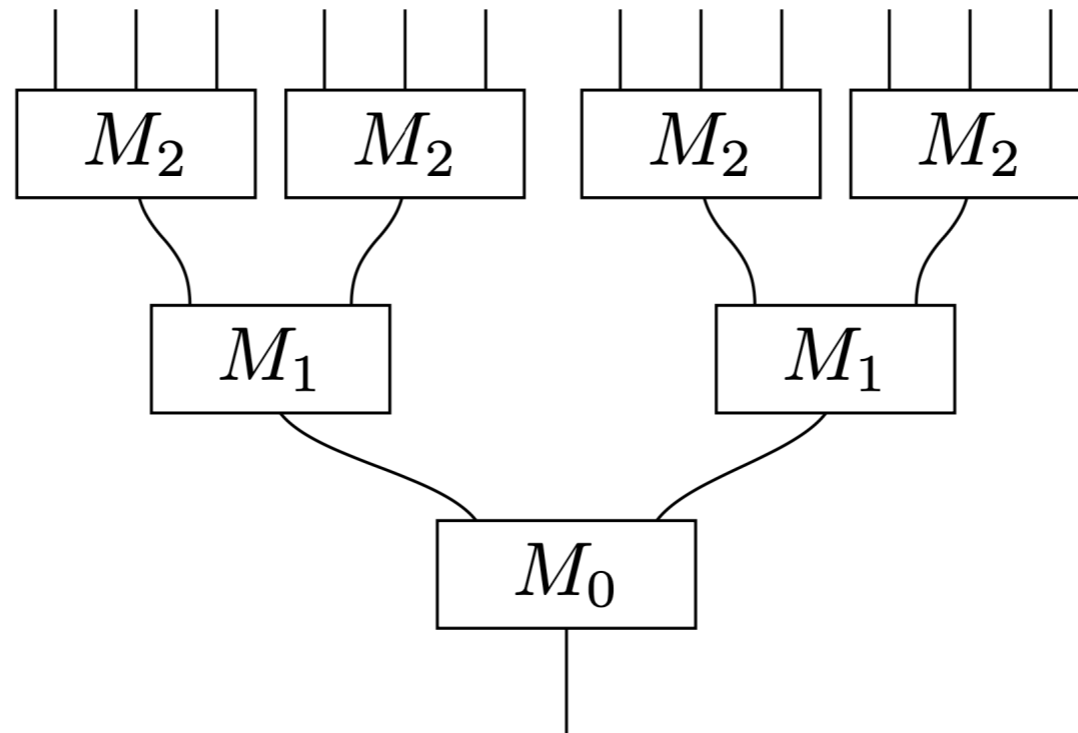
$$M(s, o) = c(o | s)\sigma(s)$$

# Discrete Time Models



# Hierarchical Models

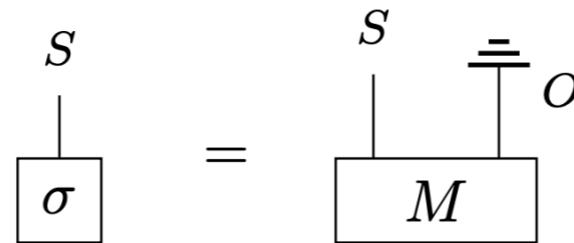
A typical model in active inference is given by composing open models in a **hierarchy**:



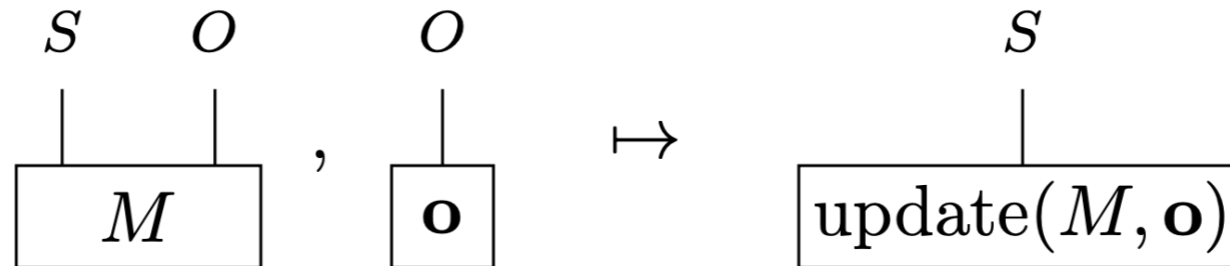
# Updating Models

# Updating

Suppose an agent has model  $M$  with prior beliefs about the hidden state:



Given a soft observation (distribution) they wish to **update** these beliefs:



## Examples

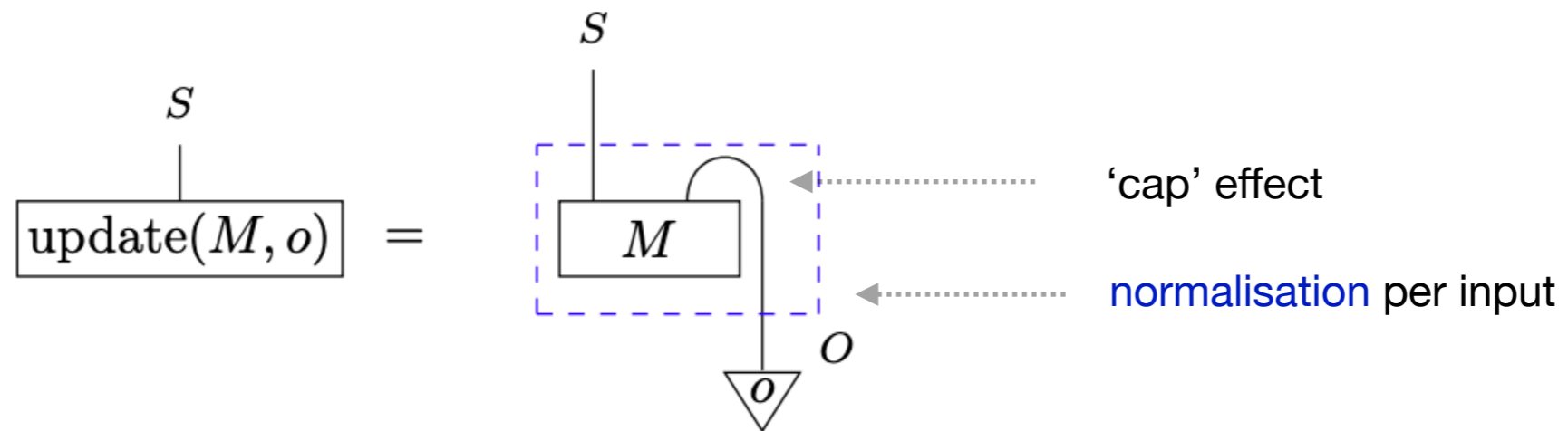
**Perception** = updating state  $S$ , given observation  $O$

**Planning** = updating policies  $P$ , given future preferences  $F$



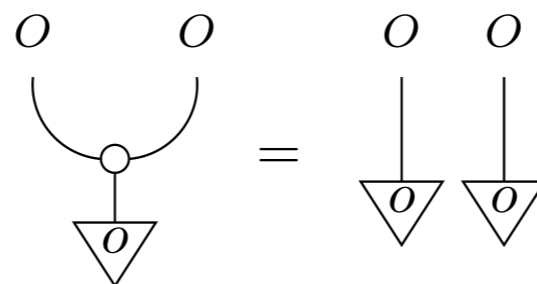
# Sharp Updating

When an observation is sharp we ideally update by **Bayesian conditioning**:



$$s \mapsto \begin{cases} \frac{M(s, o)}{M(o)} & M(o) > 0 \\ 0 & \text{otherwise} \end{cases}$$

A distribution  $o$  is **sharp** when:

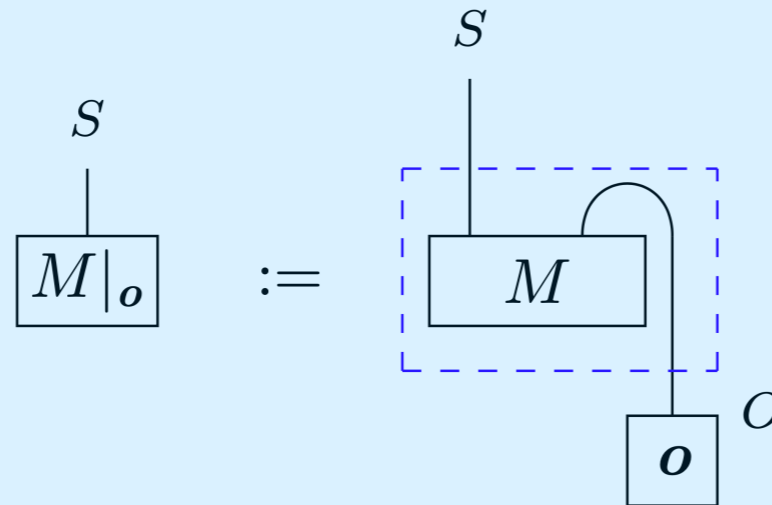


point distribution  $\delta_o$  at  $o \in O$

# Soft Updating

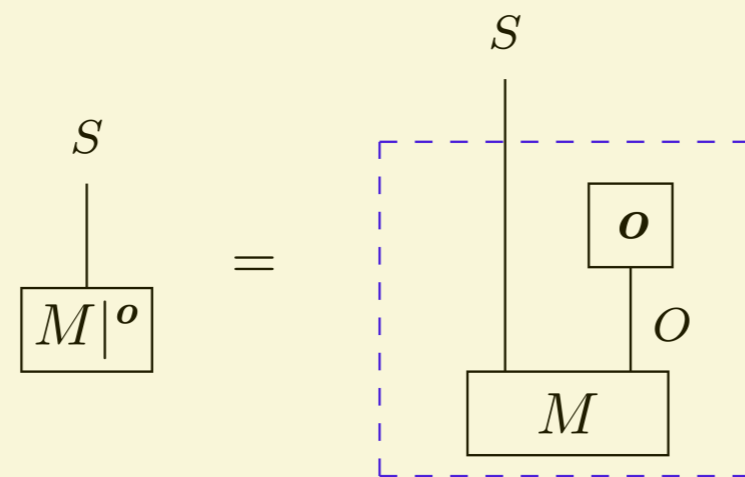
For soft observations there are two ways to update, which coincide for sharp  $o \in O$  :

**Jeffrey's  
update:**



$$M|_o(s) = \sum_o \frac{M(s, o) \mathbf{o}(o)}{\sum_{s'} M(s', o)}$$

**Pearl's  
update:**



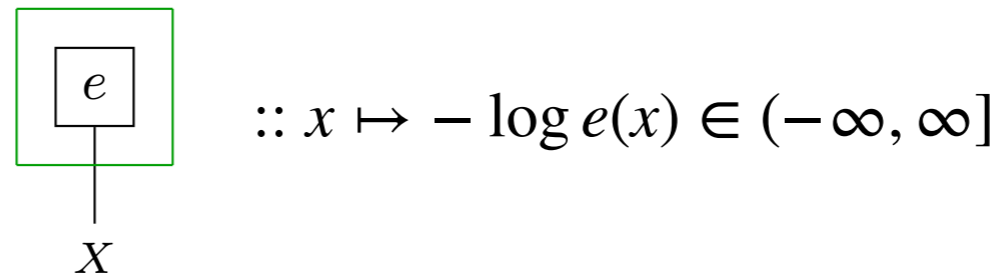
$$M|_o(s) = \frac{\sum_o M(s, o) \mathbf{o}(o)}{\sum_{s', o'} M(s', o') \mathbf{o}(o')}$$

**Hard to compute in practice!**

# Free Energy

# Log Boxes

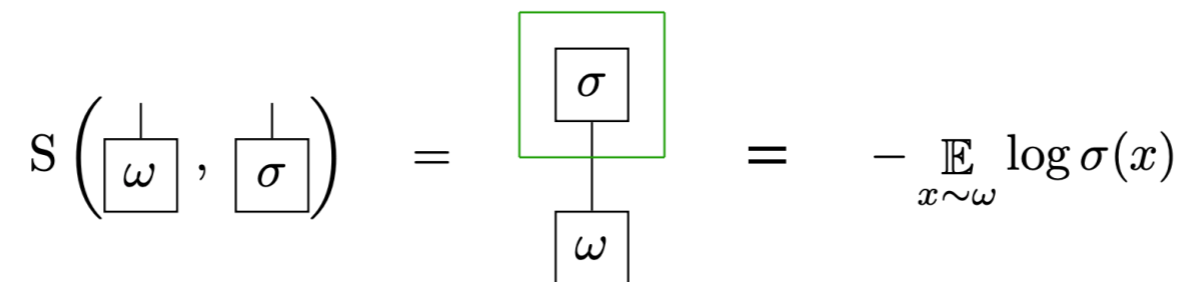
For any  $e: X \rightarrow \mathbb{R}^+$  we depict the ‘surprise’ as:



Properties of log give us graphical rules like:



The **surprise** of distribution  $\sigma$  relative to distribution  $\omega$  is:



The **entropy** of  $\omega$  is  $H(\omega) = S(\omega, \omega)$ .

The **KL-divergence** is  $D(\omega, \sigma) = S(\omega, \sigma) - H(\omega)$ .

# Free Energy

Let  $M$  be a distribution (induced by a generative model) over  $S, O$ .

The **Free Energy** of distribution  $Q$  over  $S, O$  is:

$$\text{FE} \left( \begin{array}{c} S \quad O \\ | \quad | \\ \boxed{Q} \end{array}, \begin{array}{c} S \quad O \\ | \quad | \\ \boxed{M} \end{array} \right) := S \left( \begin{array}{c} S \quad O \\ | \quad | \\ \boxed{Q} \end{array}, \begin{array}{c} S \quad O \\ | \quad | \\ \boxed{M} \end{array} \right) - H \left( \begin{array}{c} S \\ | \\ \boxed{Q} \end{array} \right)$$

$$= \begin{array}{c} \boxed{M} \\ | \quad | \\ \boxed{Q} \end{array} - \begin{array}{c} \boxed{Q} \\ | \\ S \\ \boxed{Q} \end{array}$$

$$= \mathbb{E}_{(s,o) \sim Q} [-\log M(s, o) + \log Q(s)] \in \mathbb{R}^+$$

# Variational Free Energy

Let  $\mathbf{o}$  be a (soft) observation over  $O$ .

The **Variational Free Energy (VFE)** of ‘beliefs’ distribution  $q$  over  $S$  is:

$$F \left( \begin{array}{c} S \\ | \\ \boxed{q} \end{array} \right) := \text{FE} \left( \begin{array}{cc} S & O \\ | & | \\ \boxed{q} & \boxed{\mathbf{o}} \end{array}, \begin{array}{cc} S & O \\ | & | \\ \boxed{M} & \end{array} \right)$$

$$= \begin{array}{c} \boxed{M} \\ | \quad | \\ S \quad O \\ \boxed{q} \quad \boxed{\mathbf{o}} \end{array} - \begin{array}{c} \boxed{q} \\ | \\ S \\ \boxed{q} \end{array} \geq D(q, M |_{\mathbf{o}}) + S(\mathbf{o}, M)$$

Minimising VFE  $\implies q \approx M |_{\mathbf{o}}$

We call the minimal  $q$  the **VFE update** with respect to  $\mathbf{o}$ .

This gives a **third notion of updating** for soft observations.



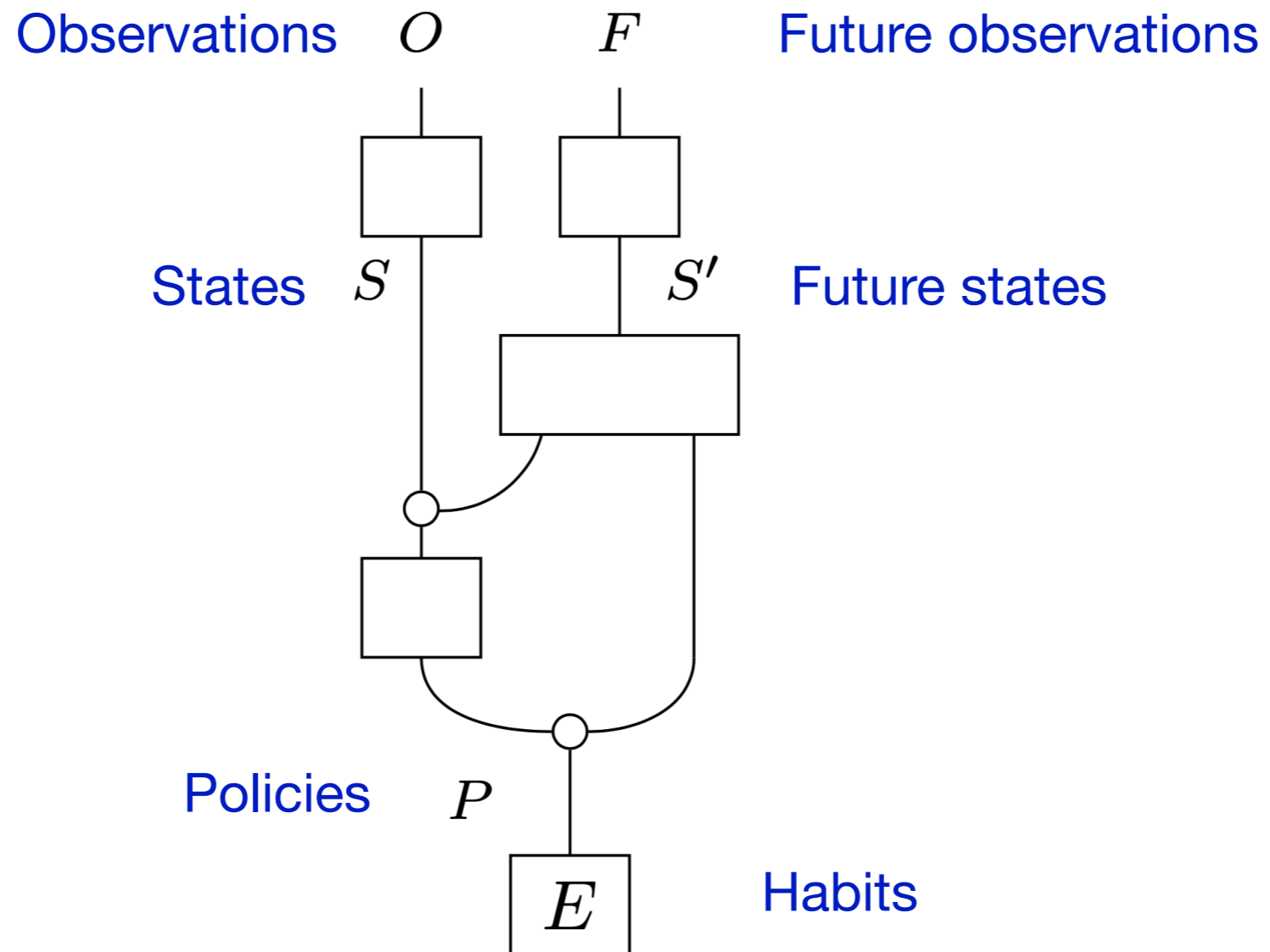




# Active Inference

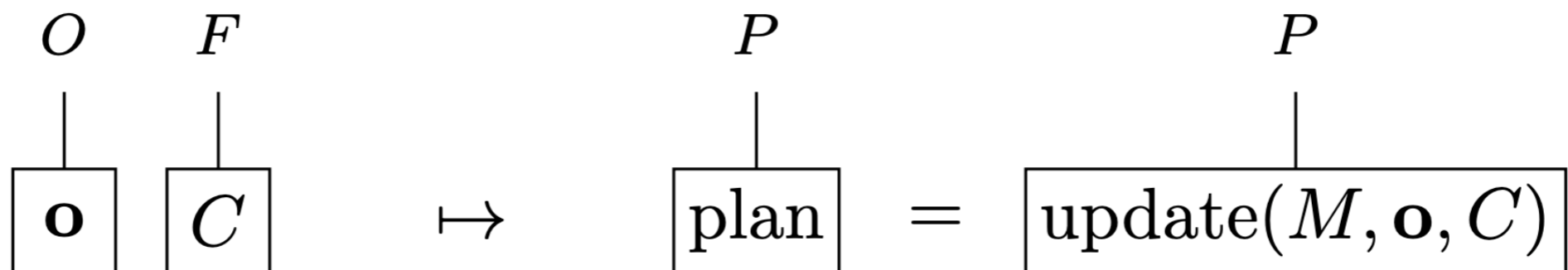
# Active Inference

We consider a model  $\mathbb{M}$  of the form:



# Active Inference

Given an **observation**  $\mathbf{o}$  and future **preferences**  $C$  the agent **plans** actions via approximate updating:



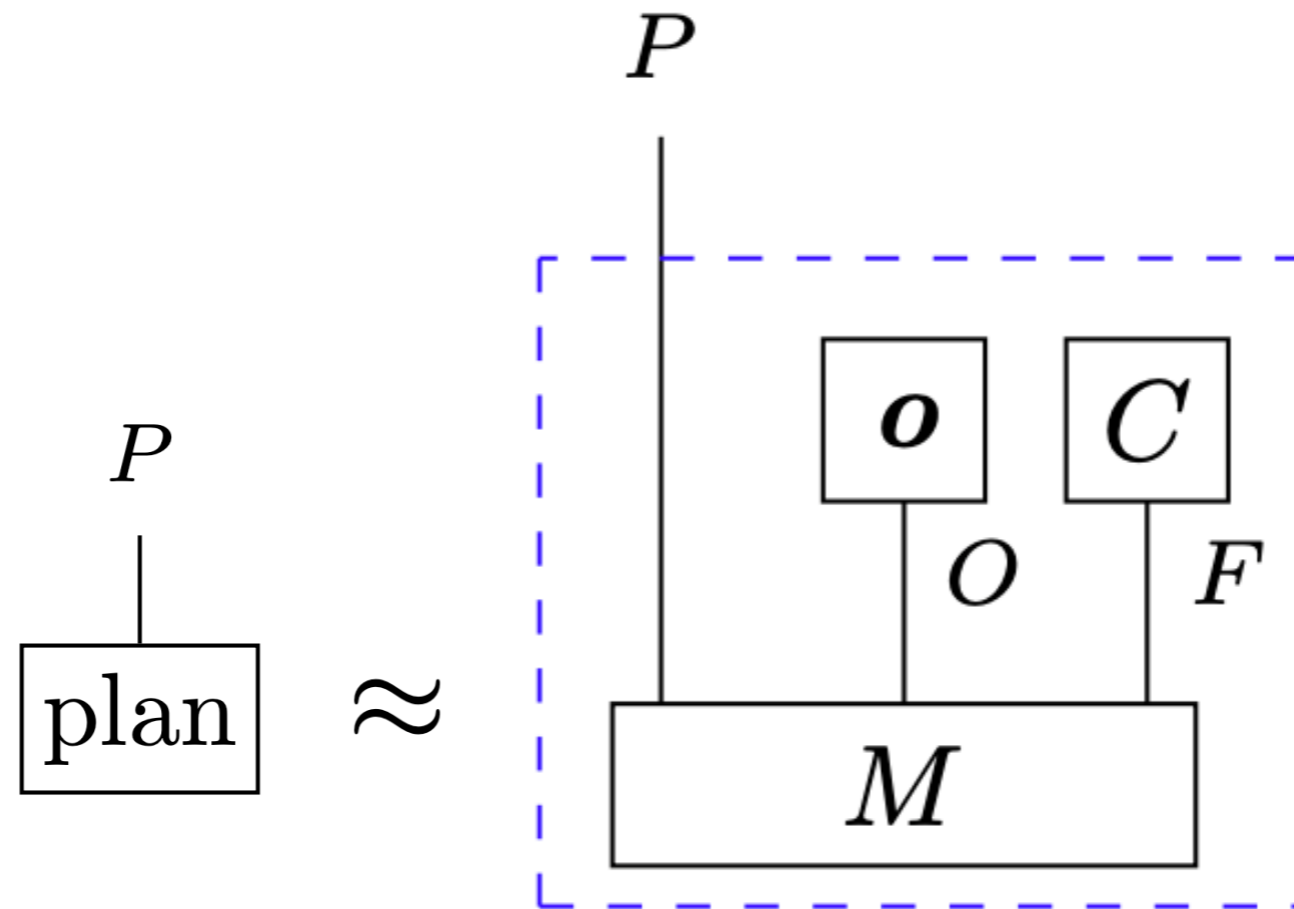
**Free Energy Principle:** can carry out approximately via

$$\text{plan}(\pi) := \sigma(\log E(\pi) - F(\pi) - G(\pi))$$

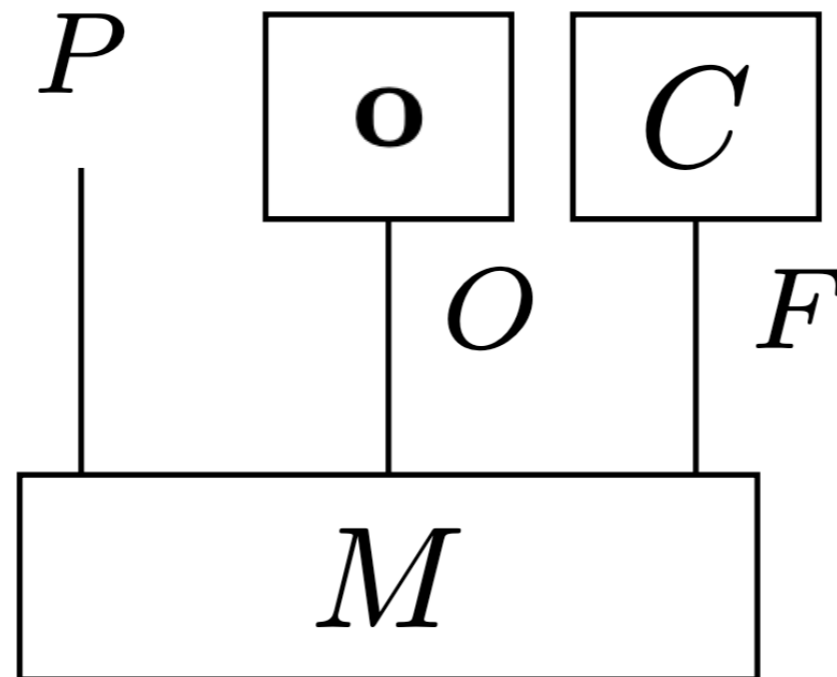
softmax   habits   VFE   EFE

**Let's derive this!**

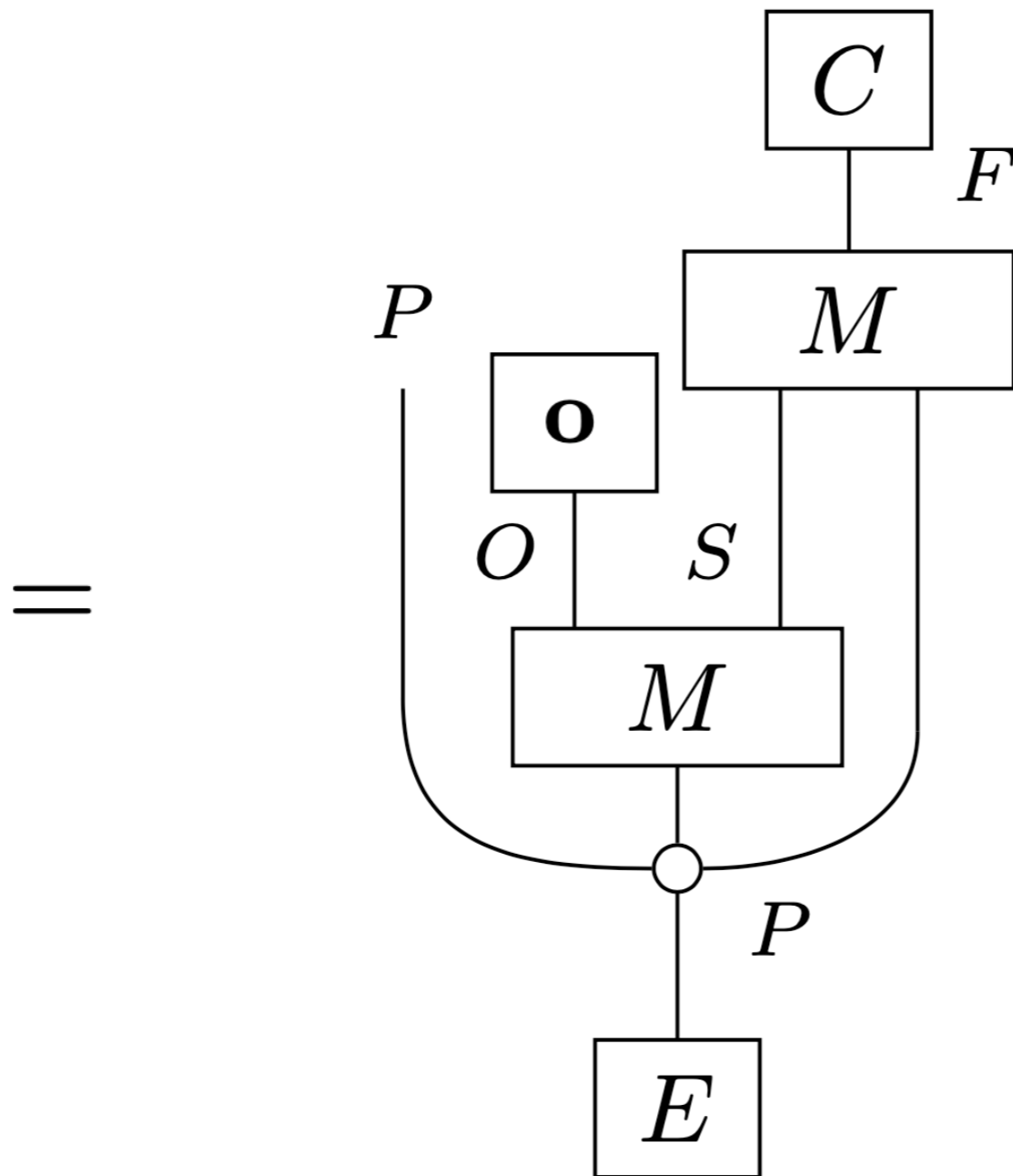
# Active Inference



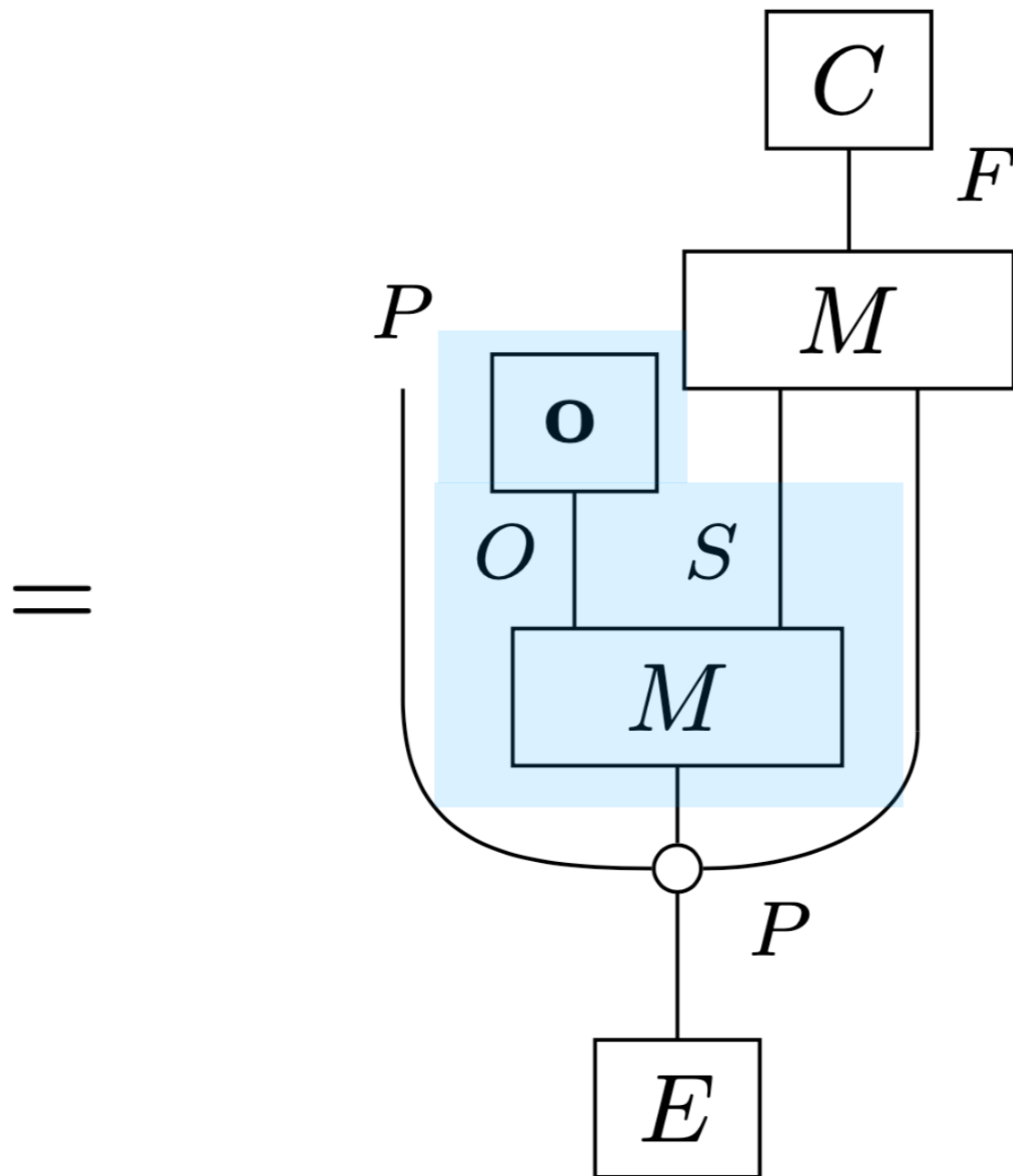
# Active Inference



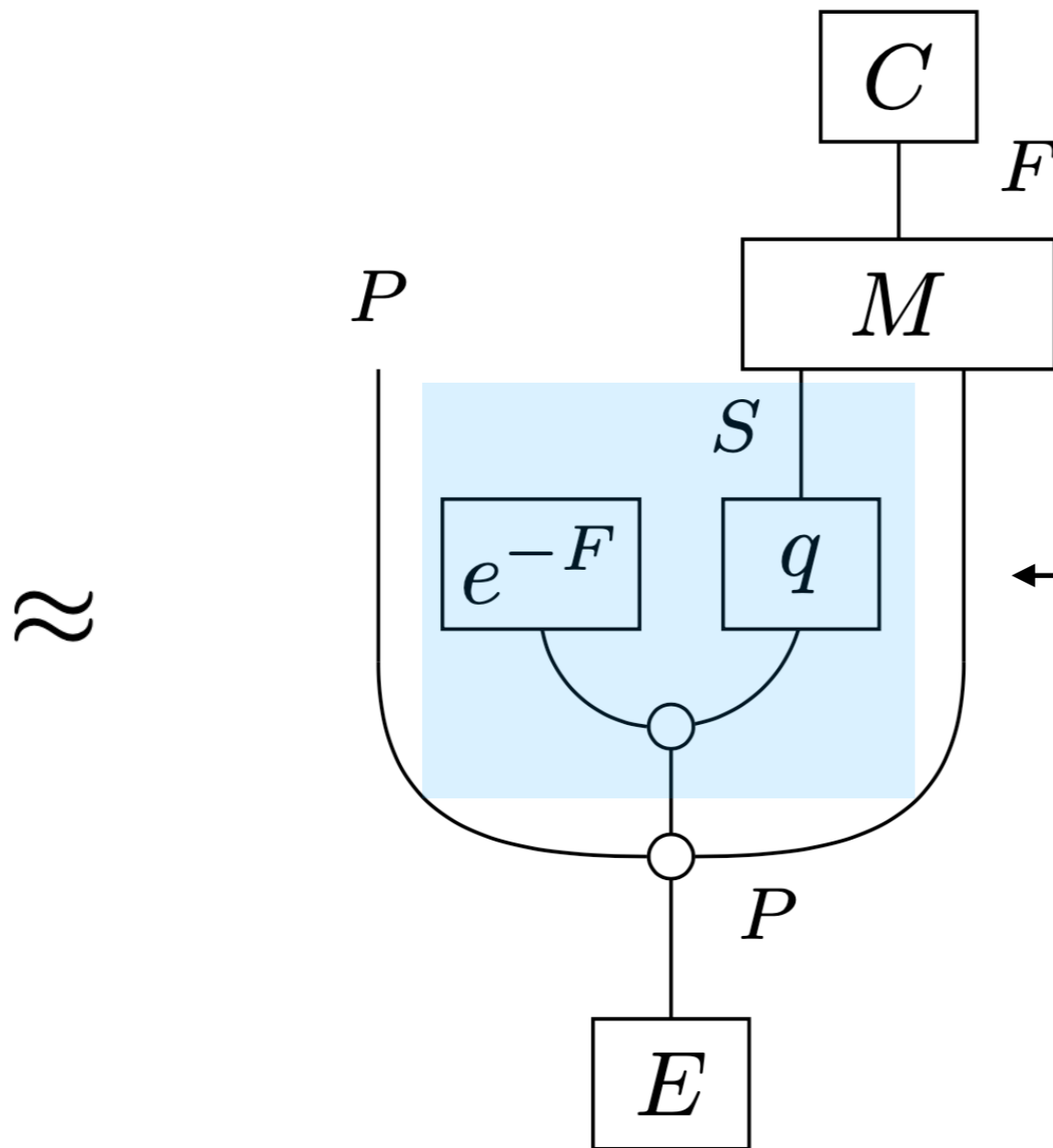
# Active Inference



# Active Inference

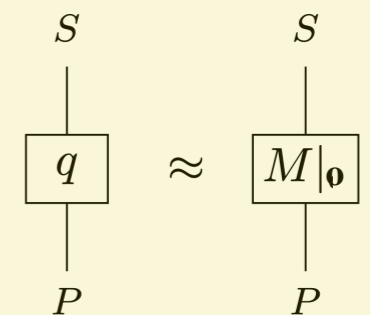


# Active Inference



## Perception

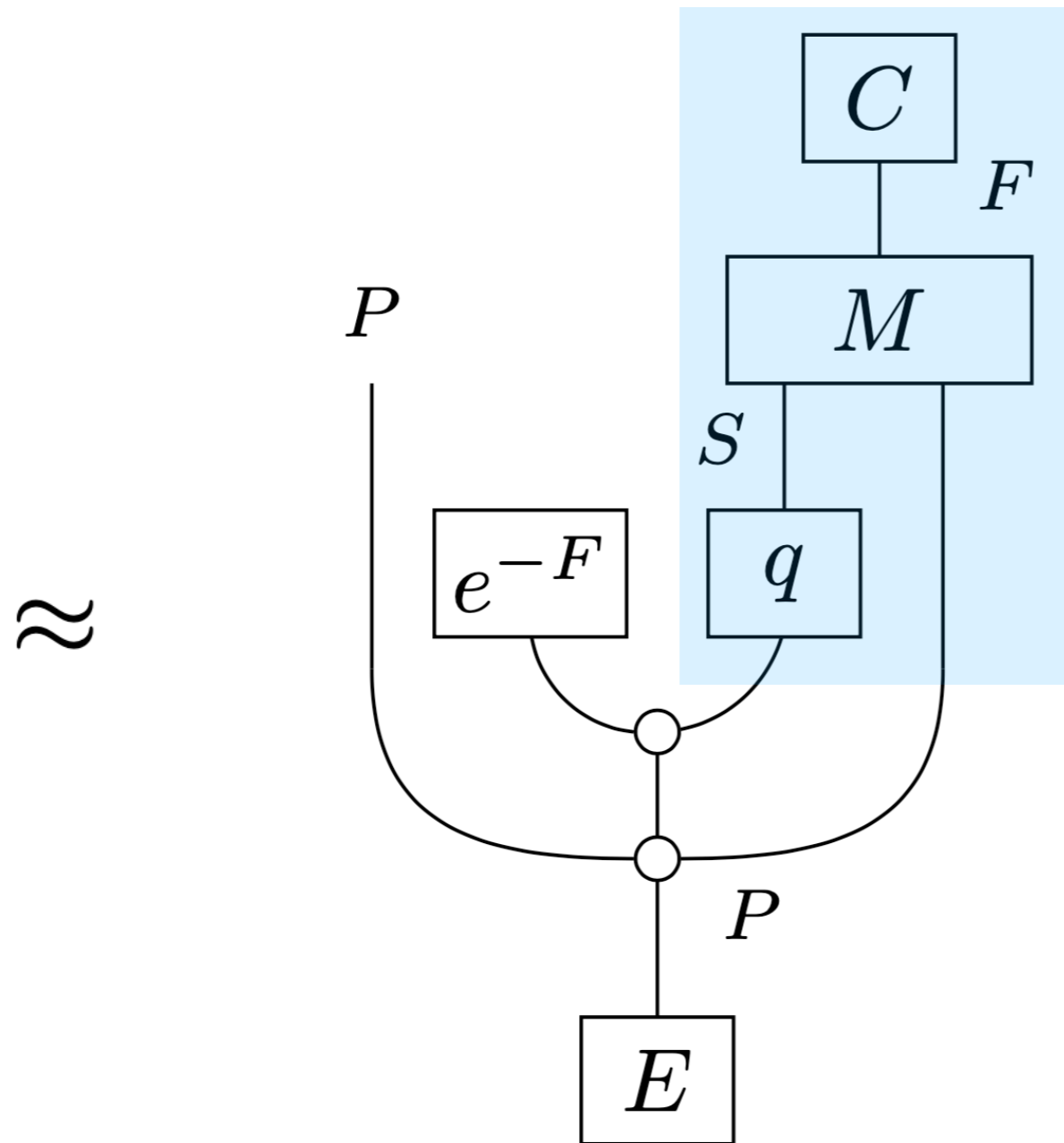
Approx inference  $q(\pi)$  per  $\pi \in P$



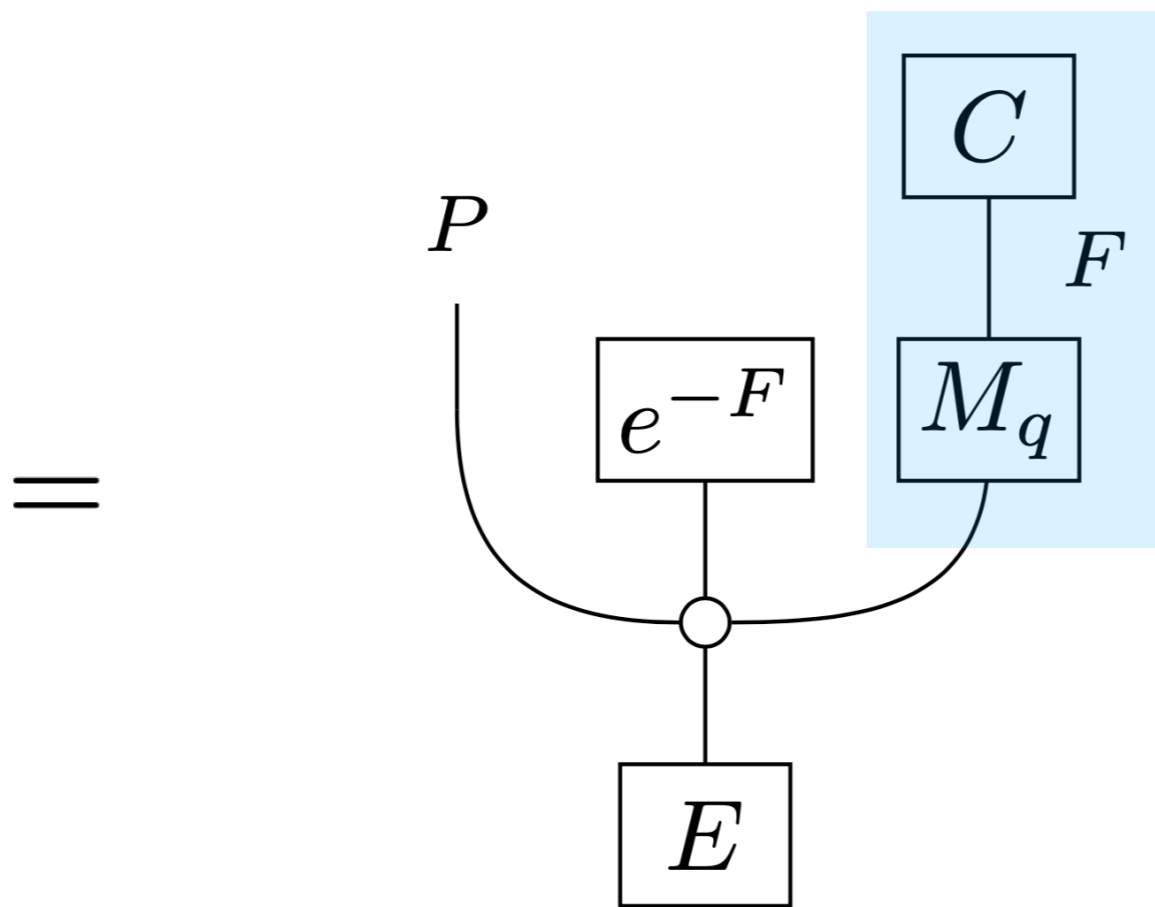
by minimising VFE  $F(\pi) = F(q(\pi))$   
(VFE updating)



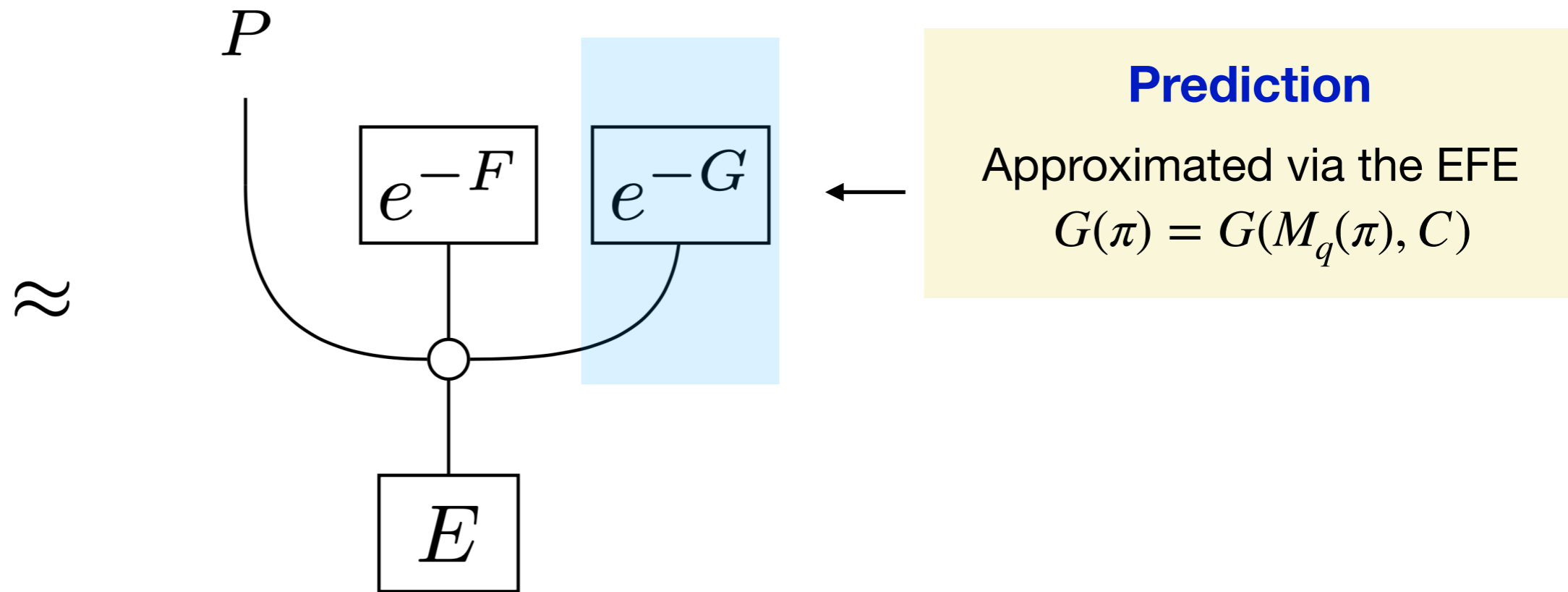
# Active Inference



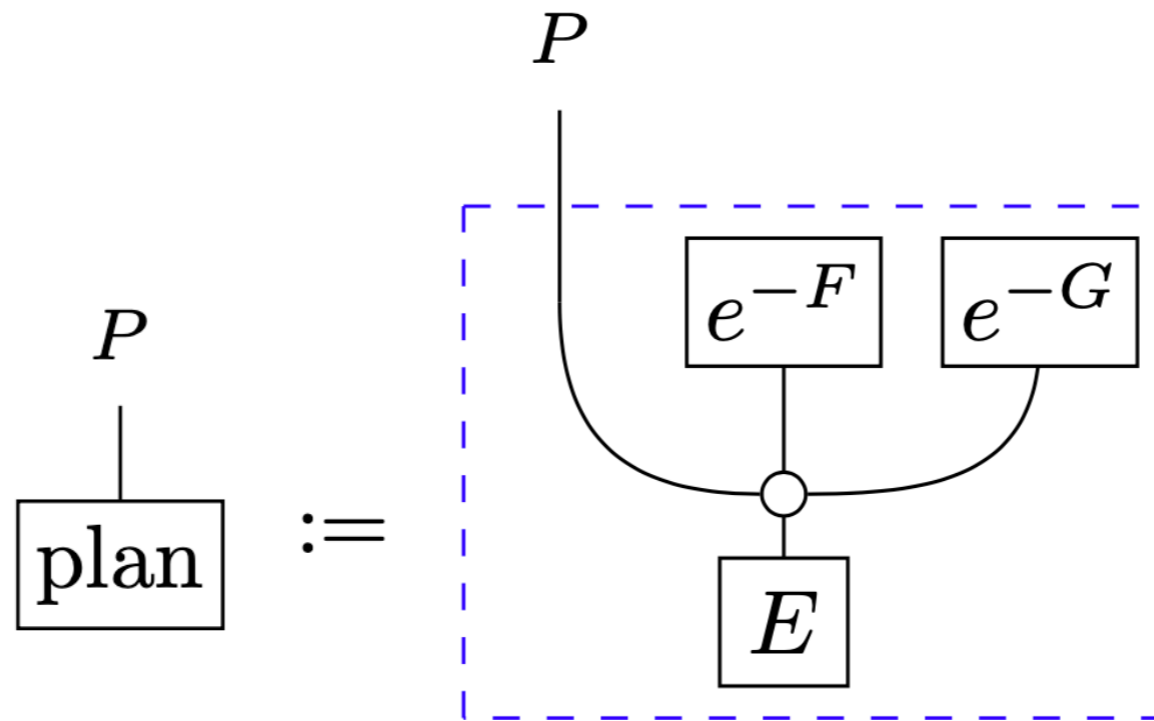
# Active Inference



# Active Inference



# Active Inference



**Conclusion:** we obtain the active inference scheme

$$\text{plan}(\pi) := \sigma(\log E(\pi) - F(\pi) - G(\pi))$$

softmax   habits   VFE   EFE

# Compositionality of Free Energy

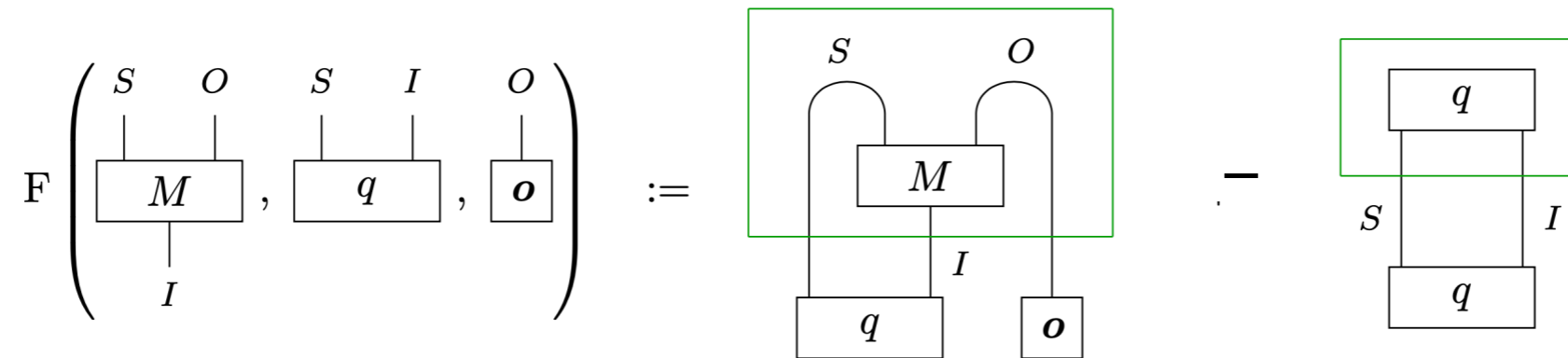
# Compositionality of Free Energy

Recall the **VFE** is:

$$F \left( \begin{array}{c} S \\ | \\ \boxed{q} \end{array} \right) := \boxed{\begin{array}{c} M \\ | \quad | \\ S \quad O \\ \boxed{q} \quad \mathbf{o} \end{array}} - \boxed{\begin{array}{c} \boxed{q} \\ | \\ S \\ \boxed{q} \end{array}}$$

# Compositionality of Free Energy

For an open generative model we define the **open VFE** as:



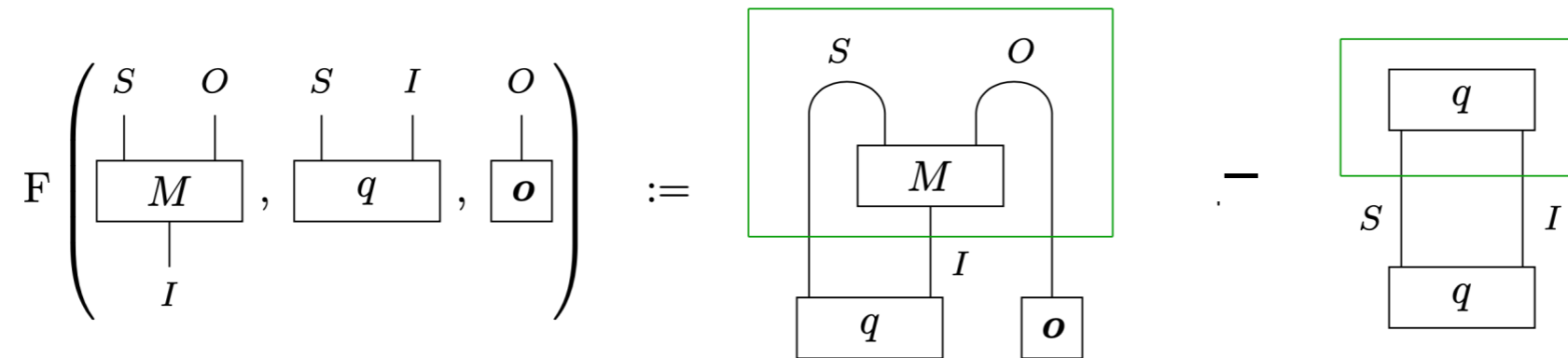
## Theorem

Open VFE is **compositional** in that:

$$F \left( \begin{array}{c} O_1 \quad O_2 \\ | \quad | \\ \boxed{M_1} \quad \boxed{M_2} \\ | \quad | \\ I_1 \quad I_2 \end{array}, \begin{array}{c} I_1 \quad S_1 \\ | \quad | \\ \boxed{q_1} \end{array}, \begin{array}{c} I_2 \quad S_2 \\ | \quad | \\ \boxed{q_2} \end{array}, \begin{array}{c} O_1 \quad O_2 \\ | \quad | \\ \boxed{o_1} \quad \boxed{o_2} \end{array} \right) = F \left( \begin{array}{c} S_1 \quad O_1 \\ | \quad | \\ \boxed{M_1} \\ | \\ I_1 \end{array}, \begin{array}{c} I_1 \quad S_1 \\ | \quad | \\ \boxed{q_1} \end{array}, \begin{array}{c} O_1 \\ | \\ \boxed{o_1} \end{array} \right) + F \left( \begin{array}{c} S_2 \quad O_2 \\ | \quad | \\ \boxed{M_2} \\ | \\ I_2 \end{array}, \begin{array}{c} I_2 \quad S_2 \\ | \quad | \\ \boxed{q_2} \end{array}, \begin{array}{c} O_2 \\ | \\ \boxed{o_2} \end{array} \right)$$

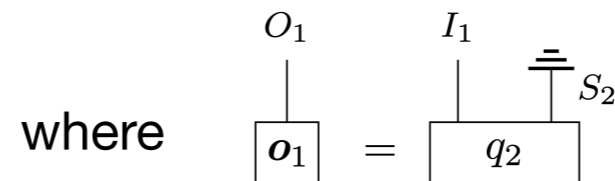
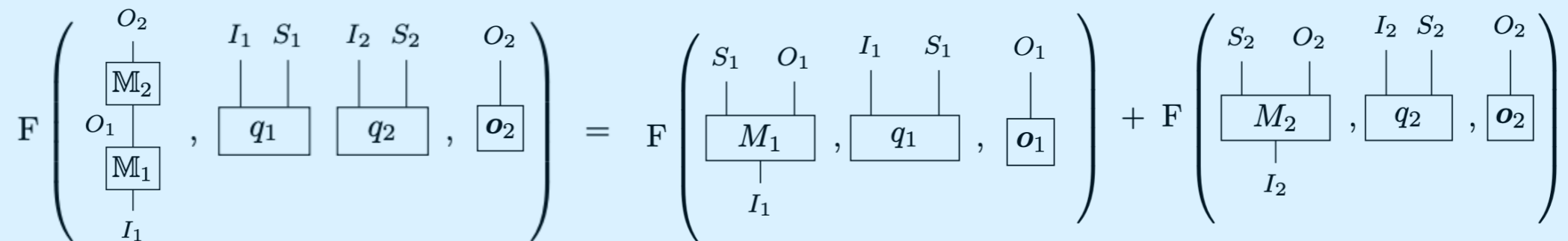
# Compositionality of Free Energy

For an open generative model we define the **open VFE** as:



## Theorem

Open VFE is **compositional** in that:





# Outlook

# Outlook

**String diagrams provide a natural language for active inference!**

This includes generative models, free energy, updating...

## **Future work:**

- Interpretation of our notion of **'Open VFE'**
- Diagrammatic account of **message passing**
- Pearl vs Jeffrey vs VFE **updating in cognition**
- Connections to **compositional intelligence, categorical cybernetics and consciousness.**

# Thanks!